

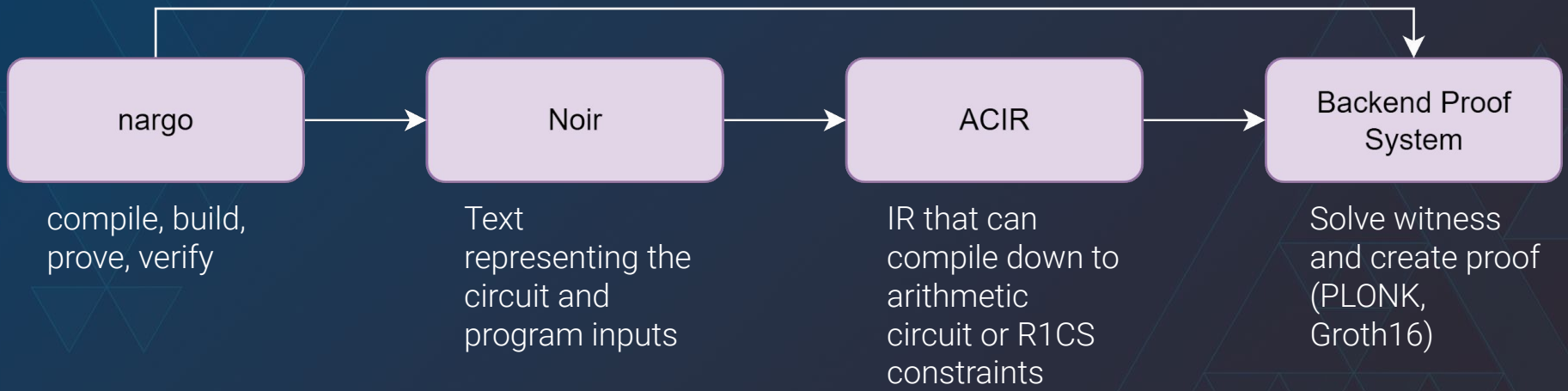
What is Noir and what is new?

Noir is more flexible in its design than other domain specific languages

- Compiles down to an intermediate representation
 - Abstract Circuit Intermediate Representation (ACIR)
 - The IR can to be compiled down to any NP complete language
- Enables the decoupling of the backend proof system and the language
 - Currently has one fully integrated backend that utilizes Aztec's barretenberg library
 - Plans for future integrations include arkworks proof systems such as Marlin and Groth16
- Only DSL that currently has fully integrated proving system optimizations
 - Custom gates

What is the benefit?

- A universal ZK DSL based on open source technology
 - Noir is Rust-based and draws on arkworks for its Field types
- Further collaboration in the ZK space that enables an open standard for ZK circuit construction
 - The EVM has created value that has extended past Ethereum itself
- Proof systems can supply a fixed list of optimized black box functions
 - These functions act as a standard library that the frontend can access
 - pedersen, merkle_membership, sha256, schnorr_verify
- Lower barriers to circuit development
 - Incorporate cryptographic safety into the language itself




```
use dep::std;

fn main(
  recipient : Field,
  // Private key of note
  // all notes have the same denomination
  priv_key : Field,
  // Merkle membership proof
  note_root : pub Field,
  index : Field,
  note_hash_path : [Field; 3],
  // Random secret to keep note_commitment private
  secret: Field
) -> pub [Field; 2] {
  ...
}
```

Private Transfer Circuit

- Rust-like syntax
- All inputs to main are private by default
 - The `pub` keyword makes them public, meaning they must also be supplied to the verifier
- One native Field type
 - Smaller data types such as u32 ultimately translate into a Field

```
● ● ●  
  
// Compute public key from private key to show ownership  
let pubkey = std::scalar_mul::fixed_base(priv_key);  
let pubkey_x = pubkey[0];  
let pubkey_y = pubkey[1];  
  
// Compute input note commitment  
let note_commitment = std::hash::pedersen([pubkey_x,  
pubkey_y, secret]);
```

Standard Library Functions

- Use the `scalar_mul` module to find the public key from the private key
- Hash the public key and random secret to hide the note commitments origin
- The standard library has multiple hash functions
 - Pedersen
 - Blake2s
 - Sha256
 - MiMC


```

// Compute input note nullifier
let nullifier = std::hash::pedersen(
  [note_commitment[0], index, priv_key]
);

// Check that the input note commitment is in the root
let is_member = std::merkle::check_membership(
  note_root, note_commitment[0], index, note_hash_path
);
constrain is_member == 1;

// Cannot have unused variables, return the recipient as
public output of the circuit
[nullifier[0], recipient]
}

```

Check Merkle Membership

- First, generate the nullifier to prevent double spends
 - This is public and returned from the circuit
- Standard library function for merkle membership
 - Currently very Aztec specific and limited to Pedersen for node compression
- Generics have recently been added with first-class functions on the timeline
 - Users will be able to specify which hasher they would like for their merkle membership proof

```
const N: Field = 5;

struct Bar<T> {
  one: Field,
  two: Field,
  other: T,
}

fn foo<T>(bar: Bar<T>) {
  constrain bar.one == bar.two;
}

fn main(x : Field, y : [Field; N]) {
  let res = x * N;
  constrain res == y[0];

  let res2 = x * mysubmodule::N;
  constrain res != res2;

  let bar1: Bar<Field> = Bar { one: res, two: y[0], other: mysubmodule::my_helper() };

  if bar1.other == 10 {
    foo(bar1);
  };
}

mod mysubmodule {
  const N: Field = 10;

  fn my_helper() -> const Field {
    N
  }
}
```

Additional Features

- Arrays, Tuples, Structs
- Submodules
- Global consts
- For loops
- If Statements
- Logical and Bitwise operators
- Generics

```

const N: Field = 5;

struct Bar<T> {
  one: Field,
  two: Field,
  other: T,
}

fn foo<T>(bar: Bar<T>) {
  constrain bar.one == bar.two;
}

fn main(x : Field, y : [Field; N]) {
  let res = x * N;
  constrain res == y[0];

  let res2 = x * mysubmodule::N;
  constrain res != res2;

  let bar1: Bar<Field> = Bar { one: res, two: y[0], other: mysubmodule::my_helper() };

  if bar1.other == 10 {
    foo(bar1);
  };
}

mod mysubmodule {
  const N: Field = 10;

  fn my_helper() -> const Field {
    N
  }
}

```

Simple Circuit Syntax

- Noir aims to be Rust-like in its syntax while abstracting away low-level concepts
- Complex cryptographic functionality can be supplied by the proving system through the stdlib rather than through new Noir libraries
- All smaller data types translate to a Field type
 - Can constrain on any of the data types Noir supports

Proving and Verifying in Typescript

- NoirJS
 - Enables compilation of a Noir program
 - Can read an ACIR from file generated by nargo
- Specify the program's ABI directly in Typescript
 - ABI parameters can be a NodeJS number type or hex string

```
let compiled_program = compile(
  path.resolve(__dirname, '../circuits/src/main.nr')
);
let acir = compiled_program.circuit;

let merkleProof = tree.proof(0);
let note_hash_path = merkleProof.pathElements

let abi = {
  recipient: recipient,
  priv_key: `0x` + sender_priv_key.toString('hex'),
  note_root: `0x` + note_root,
  index: 0,
  note_hash_path: [
    `0x` + note_hash_path[0],
    `0x` + note_hash_path[1],
    `0x` + note_hash_path[2],
  ],
  secret: `0x` + secret.toString('hex'),
  return: `0x` + nullifier.toString('hex'),
};
```

Proving and Verifying in Typescript

- We set up the prover and verifier using a Typescript wrapper around the proving system
 - @noir-lang/barretenberg
- As the proving system is compatible with the ACIR it just needs this as a parameter to set up a prover and verifier
- The ABI is used to solve the circuit's witness and ultimately generate the proof
- The public inputs are prepended to the proof
 - Formatted as 32 byte hex values
 - The inputs remain in order of how they are specified in the ABI

```
let [prover, verifier] = await setup_generic_prover_and_verifier(acir);  
const proof: Buffer = await create_proof(prover, acir, abi);  
const verified = await verify_proof(verifier, proof);
```

Verification with Solidity

- Aztec's barretenberg allows to compile from a Noir program to an Ethereum contract
 - Other proving systems must supply their own implementation
 - Same goes for verification with a different smart contract platform

```
async function generate_sol_verifier() {
  let compiled_program = compile(
    resolve(__dirname, './circuits/src/main.nr')
  );
  const acir = compiled_program.circuit;

  let [, verifier] = await setup_generic_prover_and_verifier(acir);

  const sc = verifier.SmartContract();
  syncWriteFile("../contracts/plonk_vk.sol", sc);
}

function syncWriteFile(filename: string, data: any) {
  writeFileSync(join(__dirname, filename), data, {
    flag: 'w',
  });
}

generate_sol_verifier().then(() => process.exit(0)).catch(console.log);
```

Verification with Solidity

- The proof can be passed to the Solidity verifier exactly as generated by the backend
 - No serialization or re-formatting is necessary
- This flow may differ with different proving systems and depends on the backend implementation being used with Noir
- Full example can be seen at https://github.com/vezenovm/simple_shield

```
let Verifier: ContractFactory =  
    await ethers.getContractFactory("TurboVerifier");  
  
let verifierContract: Contract = await Verifier.deploy();  
  
const sc_verified = await verifierContract.verify(proof);  
  
expect(sc_verified).eq(true)
```



Here's the timeline

Verify Proof

Recursive proofs inside of
Noir

Effective Tooling

Improve the development
experience through REPLs,
IDE integrations,
debugging tools

Noir Contracts

Noir-specific user-defined
data type to enable
public/private smart
contracts in Noir





Thank you!

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Noir offers simple syntax with optimized functionality

Simple Circuit Syntax

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