how to build a private dex

henry de valence // penumbra @ devcon vi, bogota // 12 october 2022

penumbra is {

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private proof-of-stake L1

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interchain shielded pool

penumbra is {

- private proof-of-stake L1
- interchain shielded pool
- private dex

why build a private dex?

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why build a private dex?

because every market is a market in information

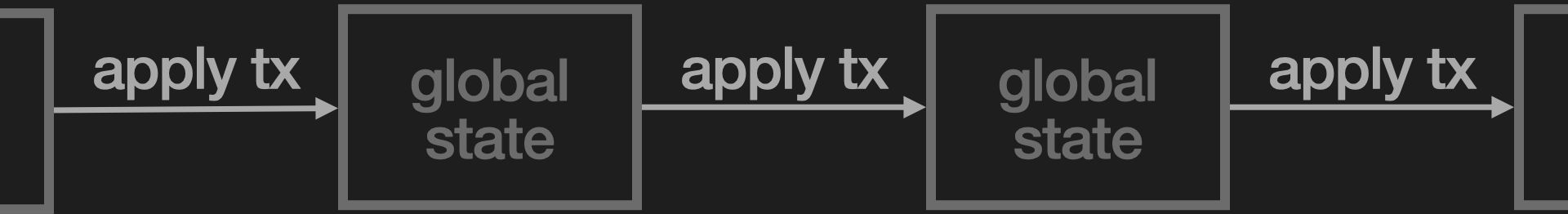
…so information leaks are value leaks

…so privacy unlocks capital efficiency

first challenge: state model

transparent blockchains use

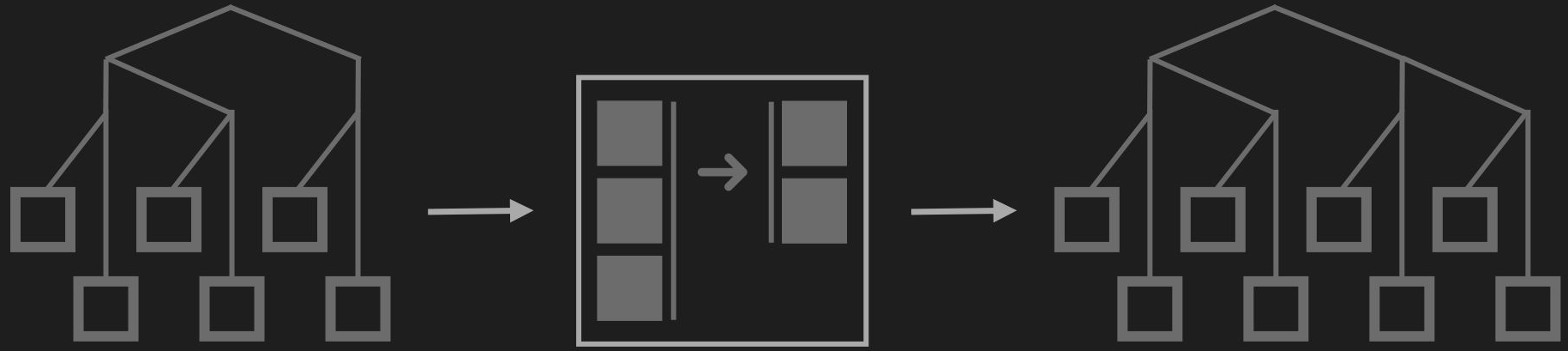
mutable state



shielded blockchains need

composable state

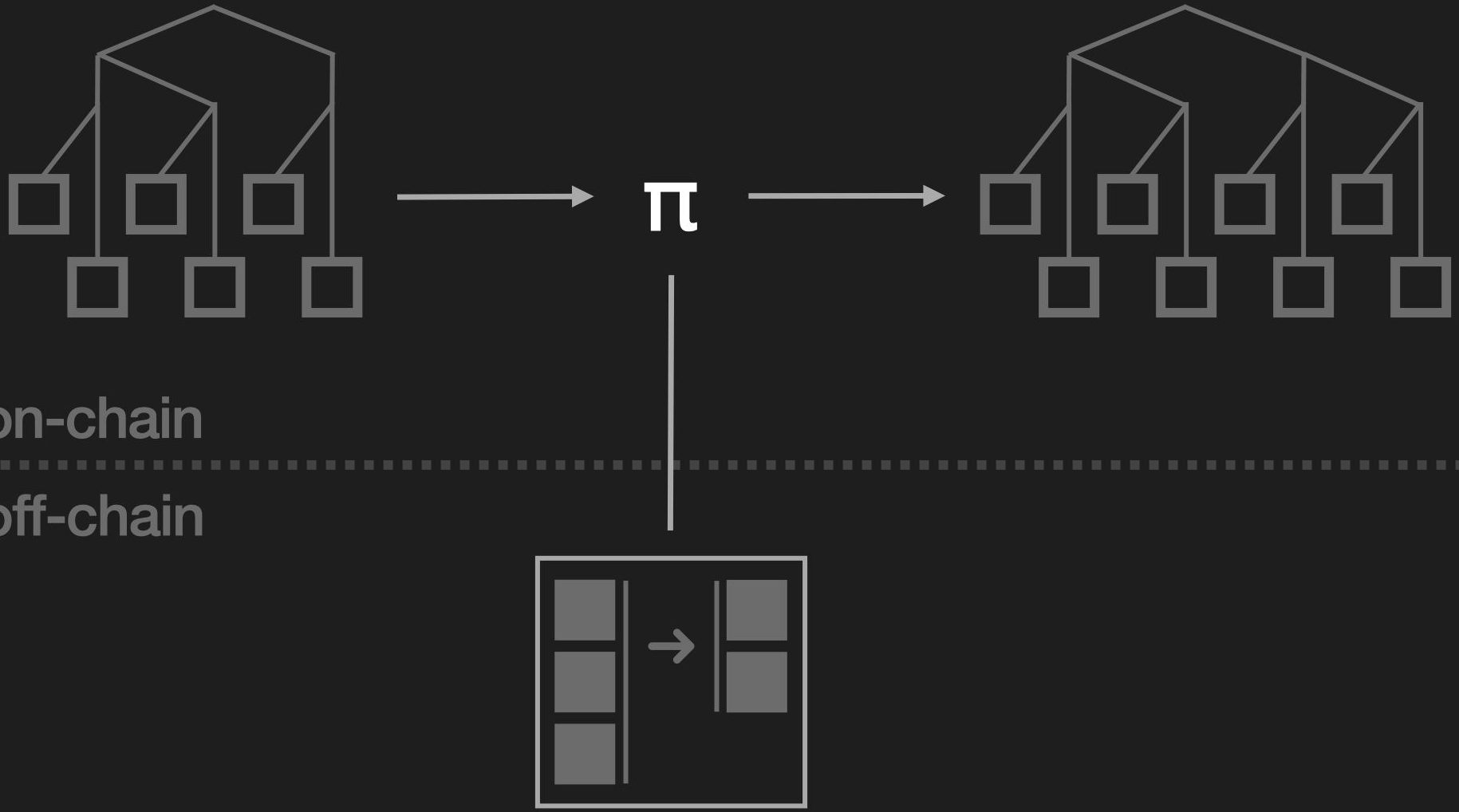
…so that state transitions can be private

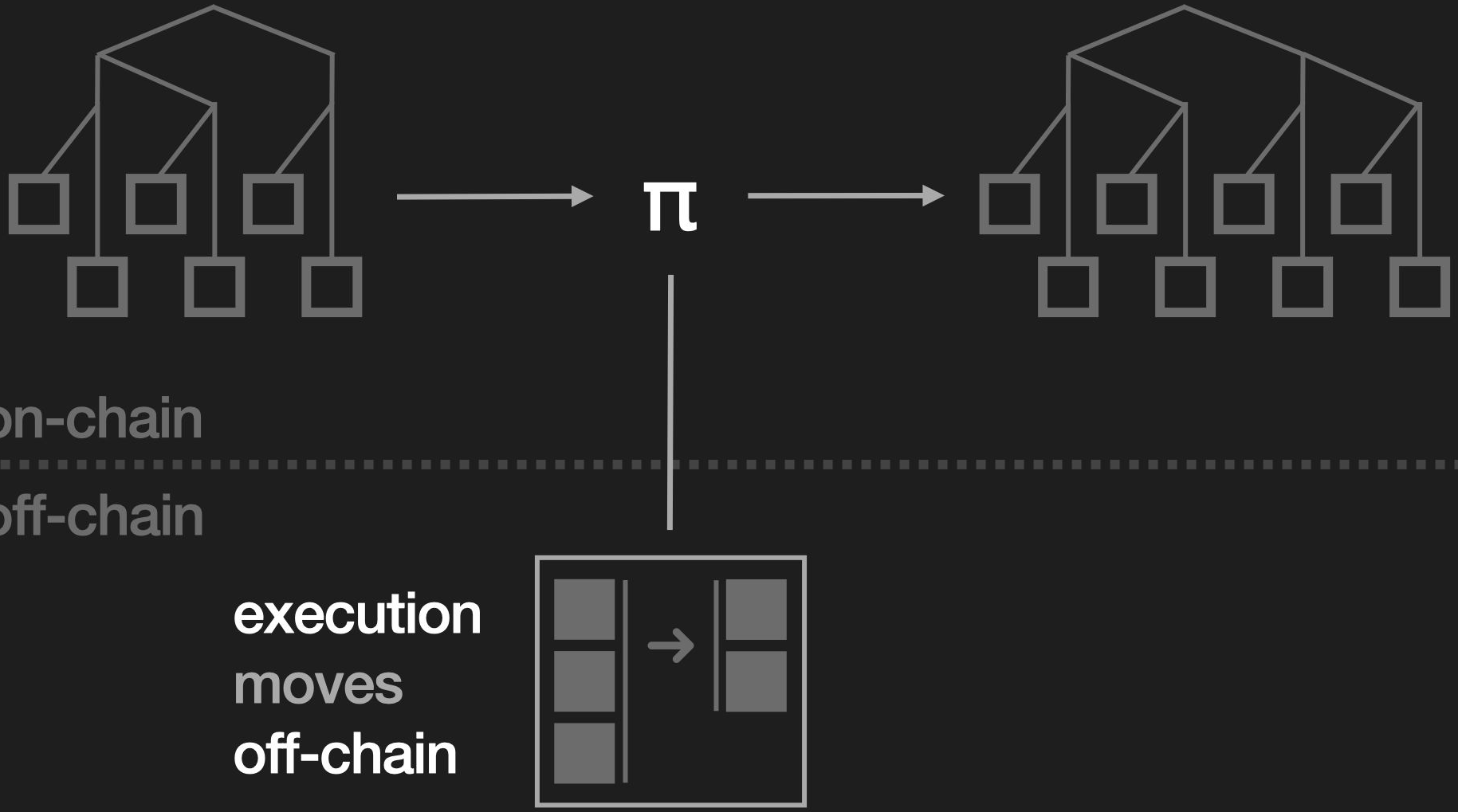


tree of state commitments

zkproof of valid state transition

tree of state commitments


π
on-chain
off-chain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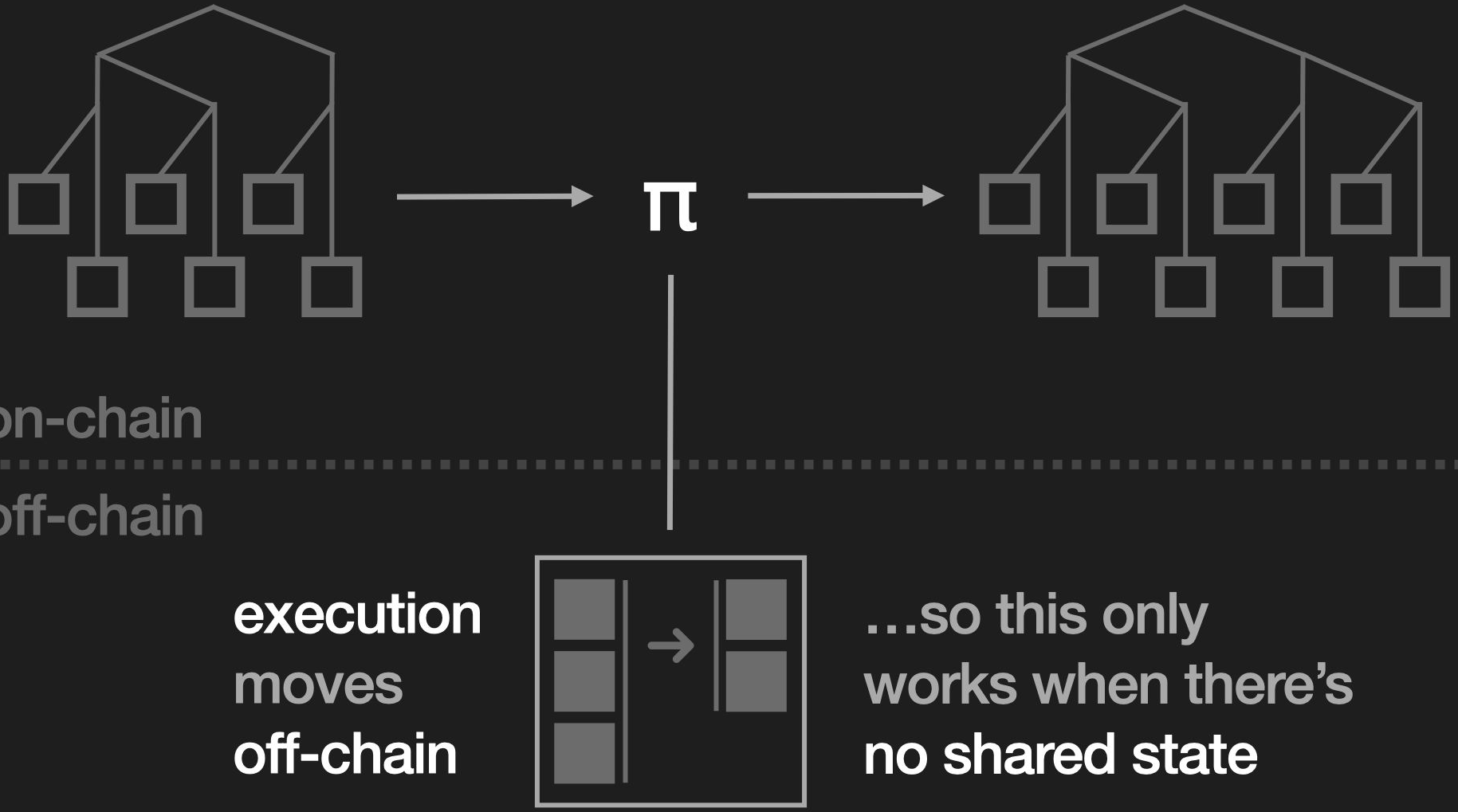
π
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off-chain
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…so this only
works when there's
no shared state

how do we recover late binding?

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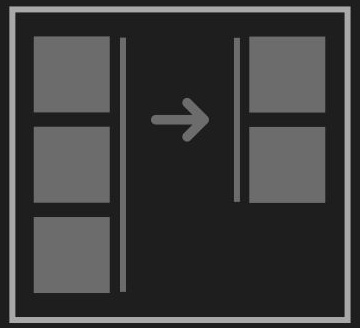
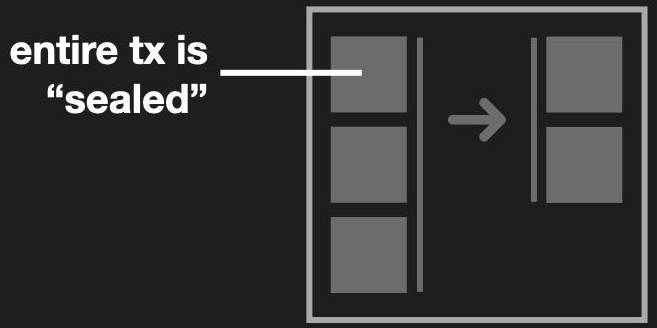


what we have:
early binding

how do we recover late binding?



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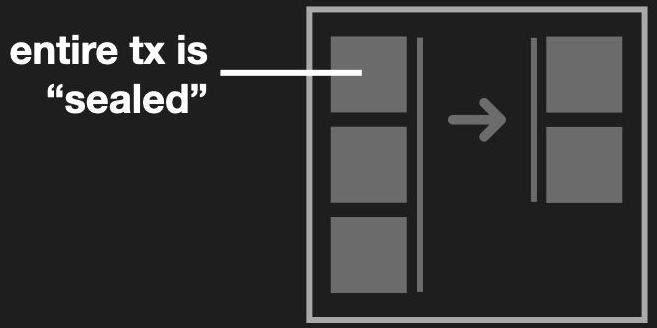

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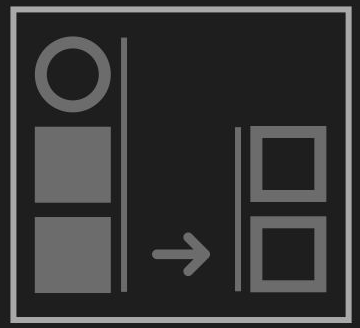
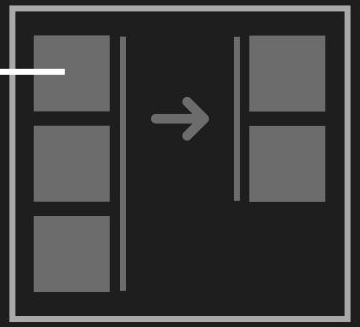


what we want:
late binding

how do we recover late binding?

entire tx is "sealed"



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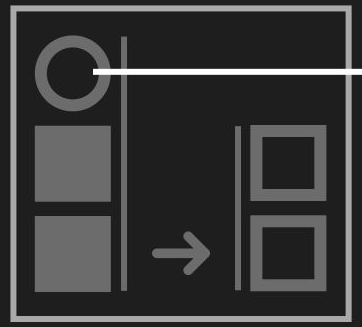
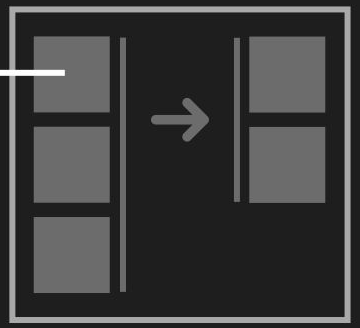


when tx is executed, shared state goes here

what we want:
late binding

how do we recover late binding?



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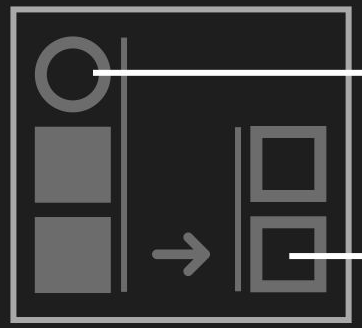

what we want:
late binding

we need a better
concurrency model
for shared state

what if we model concurrency with message passing instead of locking?

an actor model for blockchains

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transactions pass messages to contracts

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each contract executes once per block, on all messages, allowing batch processing

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user state executes async, off-chain, in zk

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user state executes async, off-chain, in zk

unlocks scalability *and* privacy!

async zk execution via message passing

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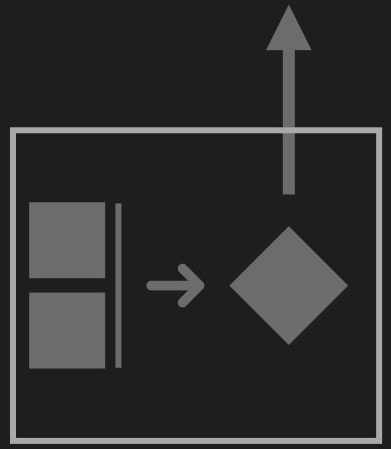

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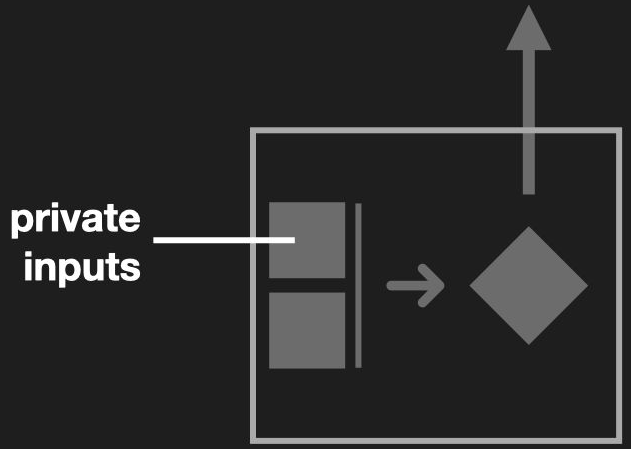

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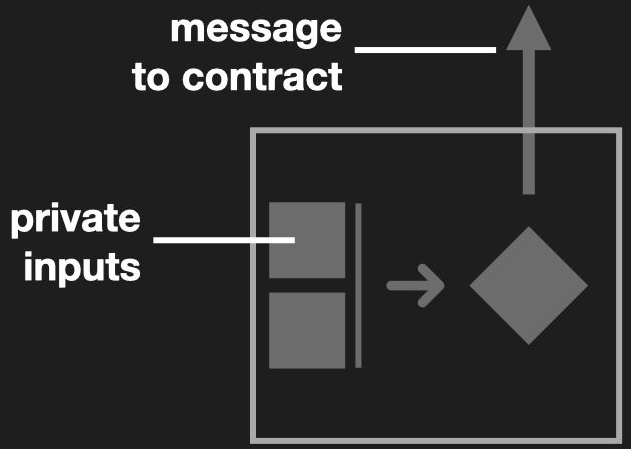

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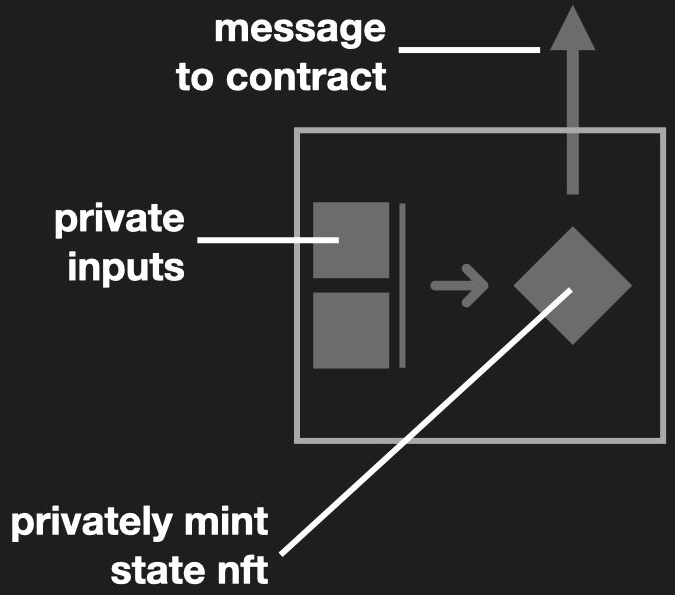

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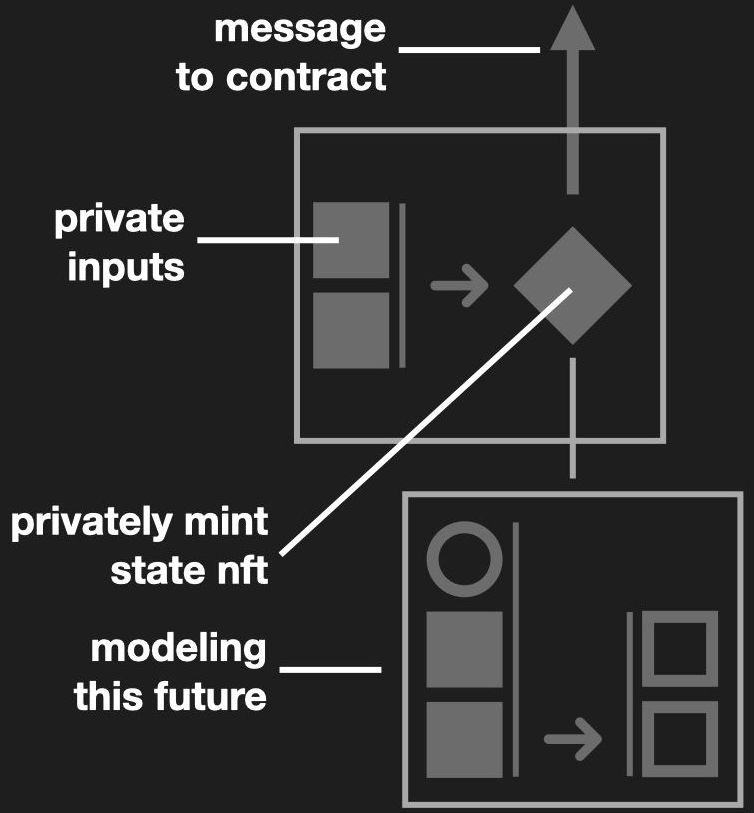

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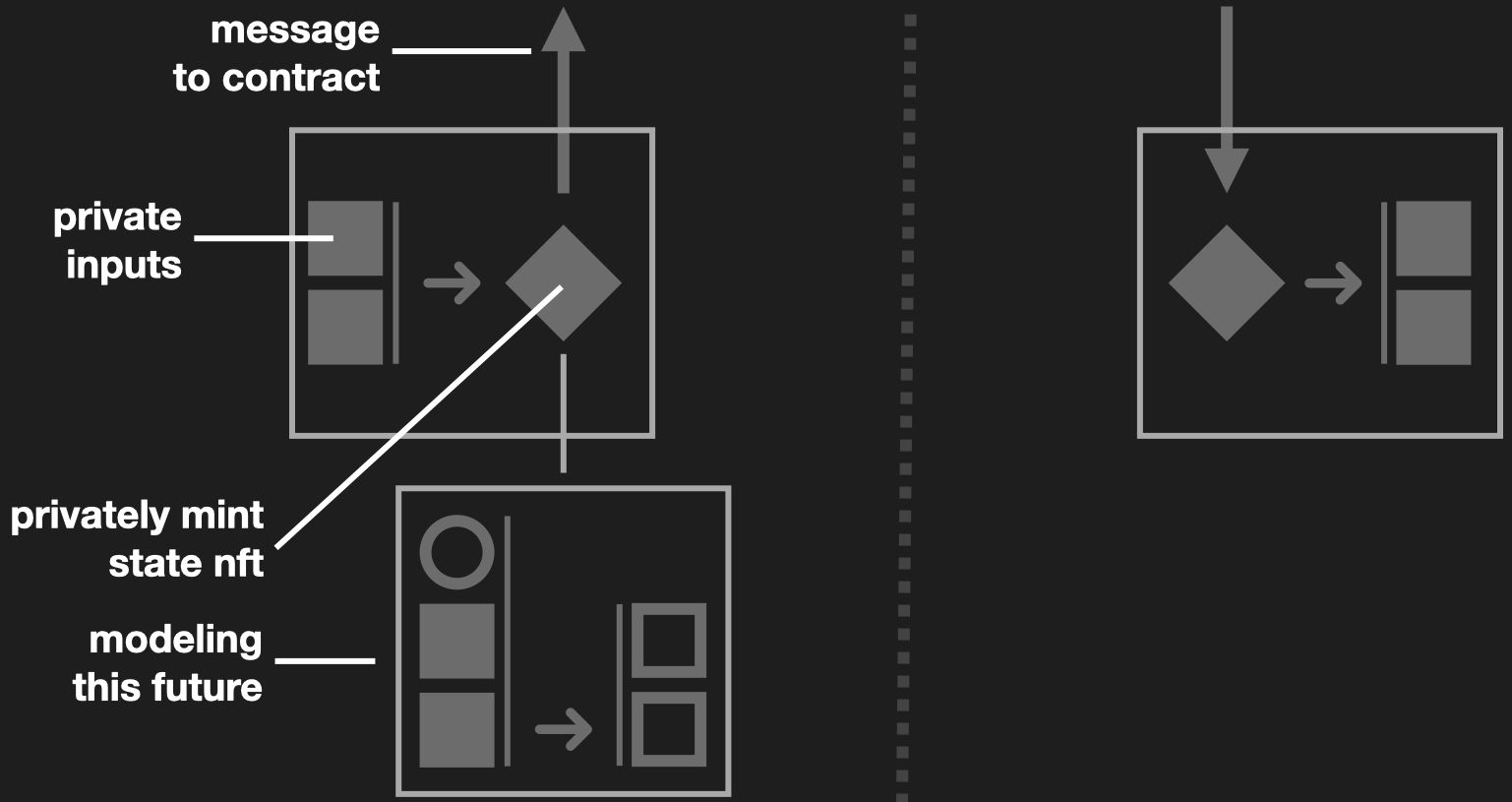

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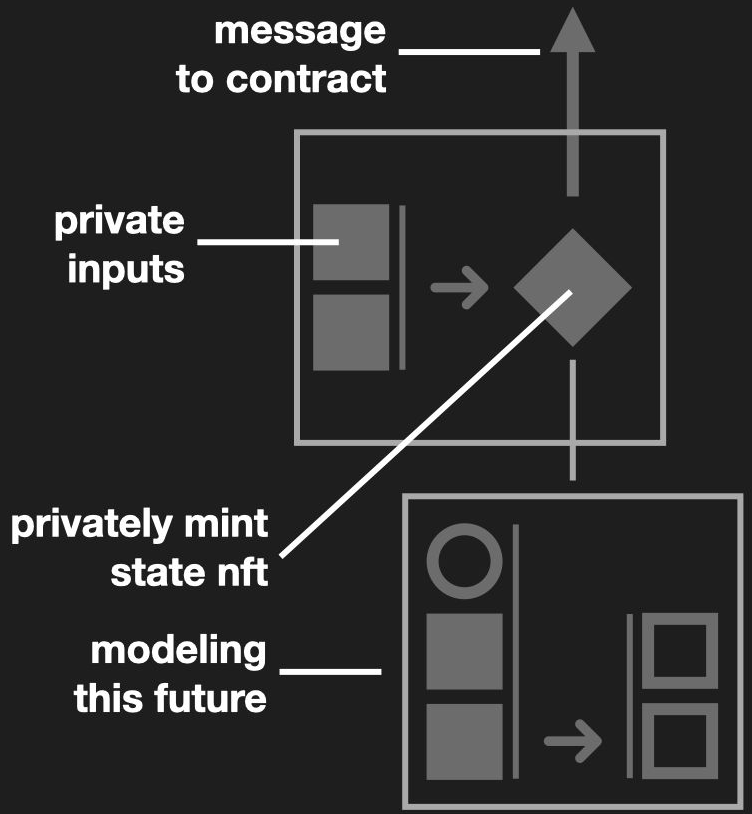

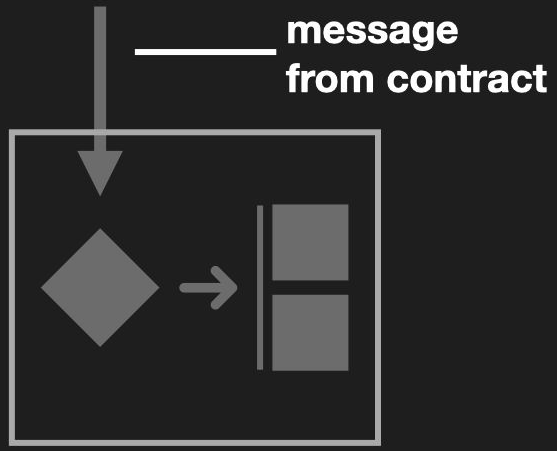

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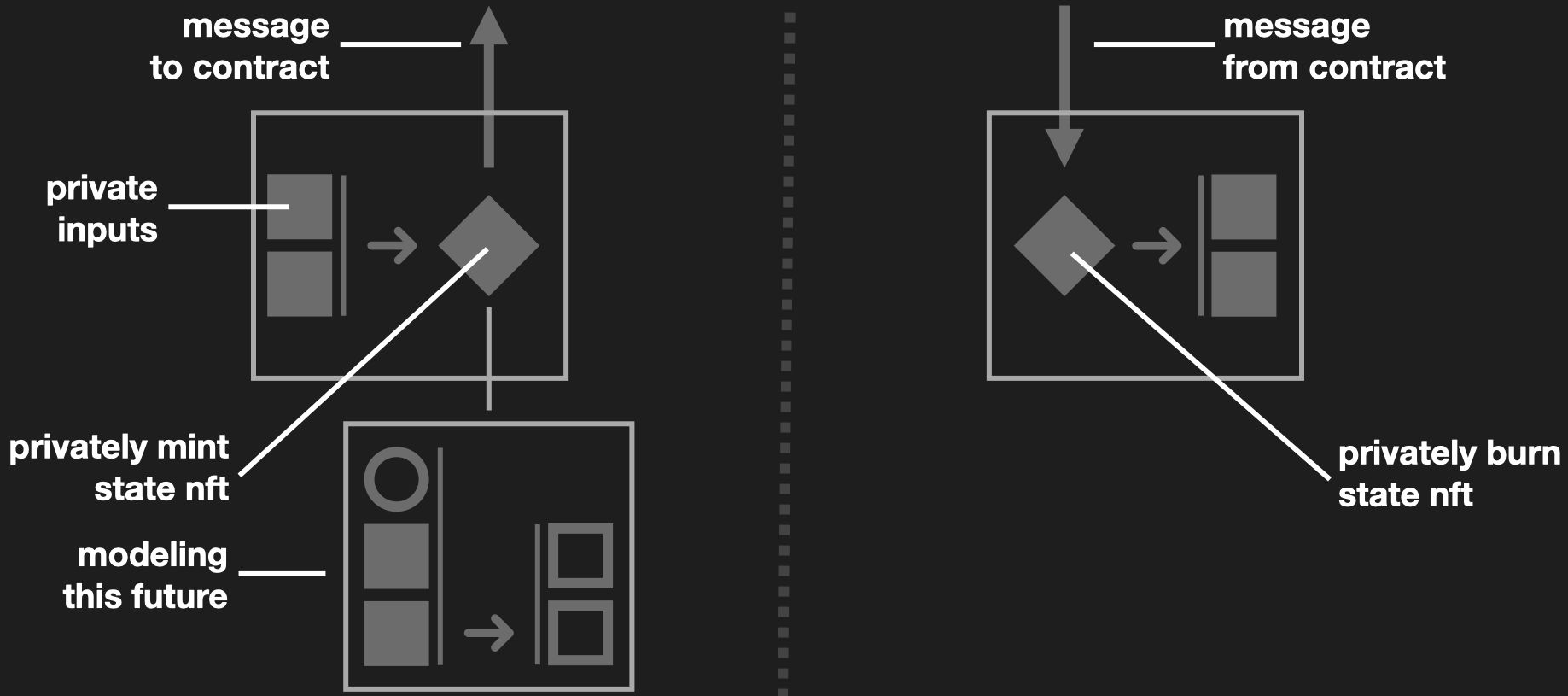

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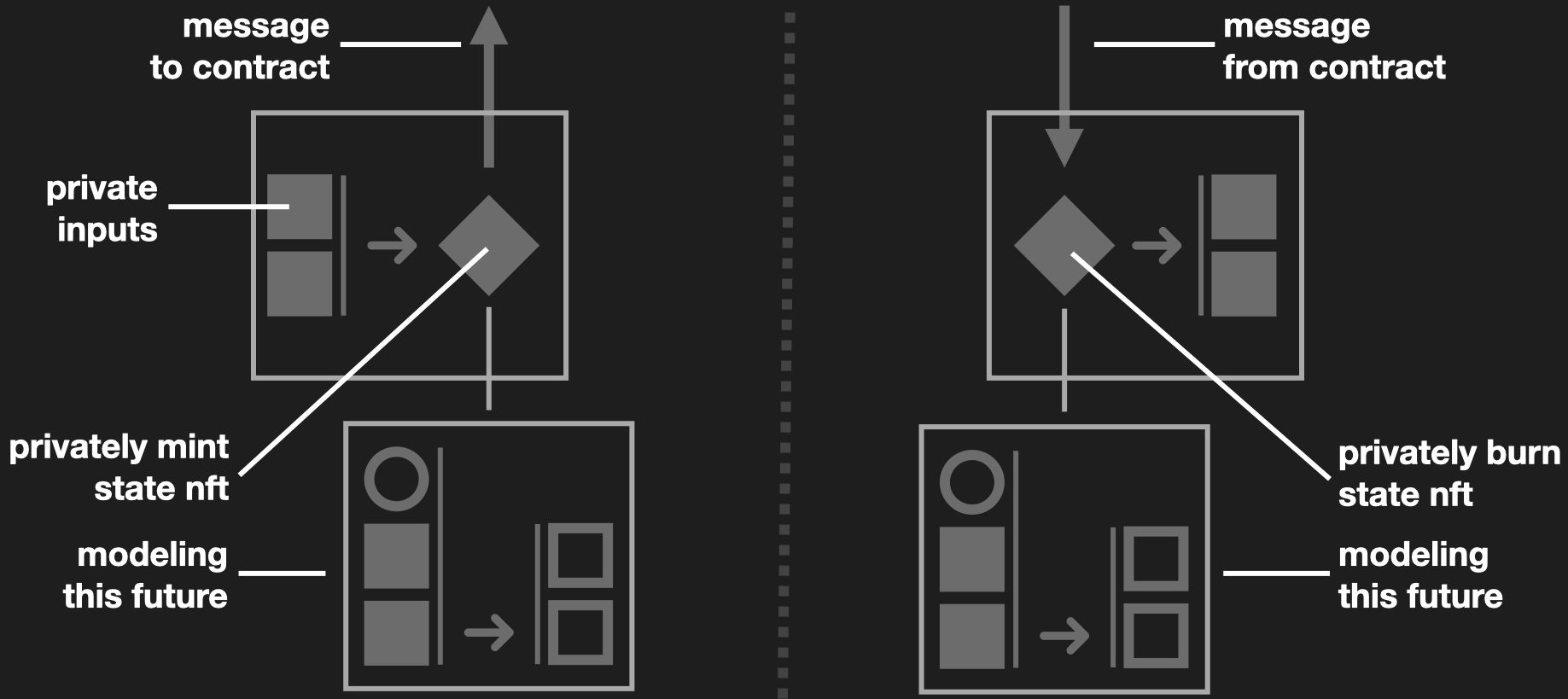

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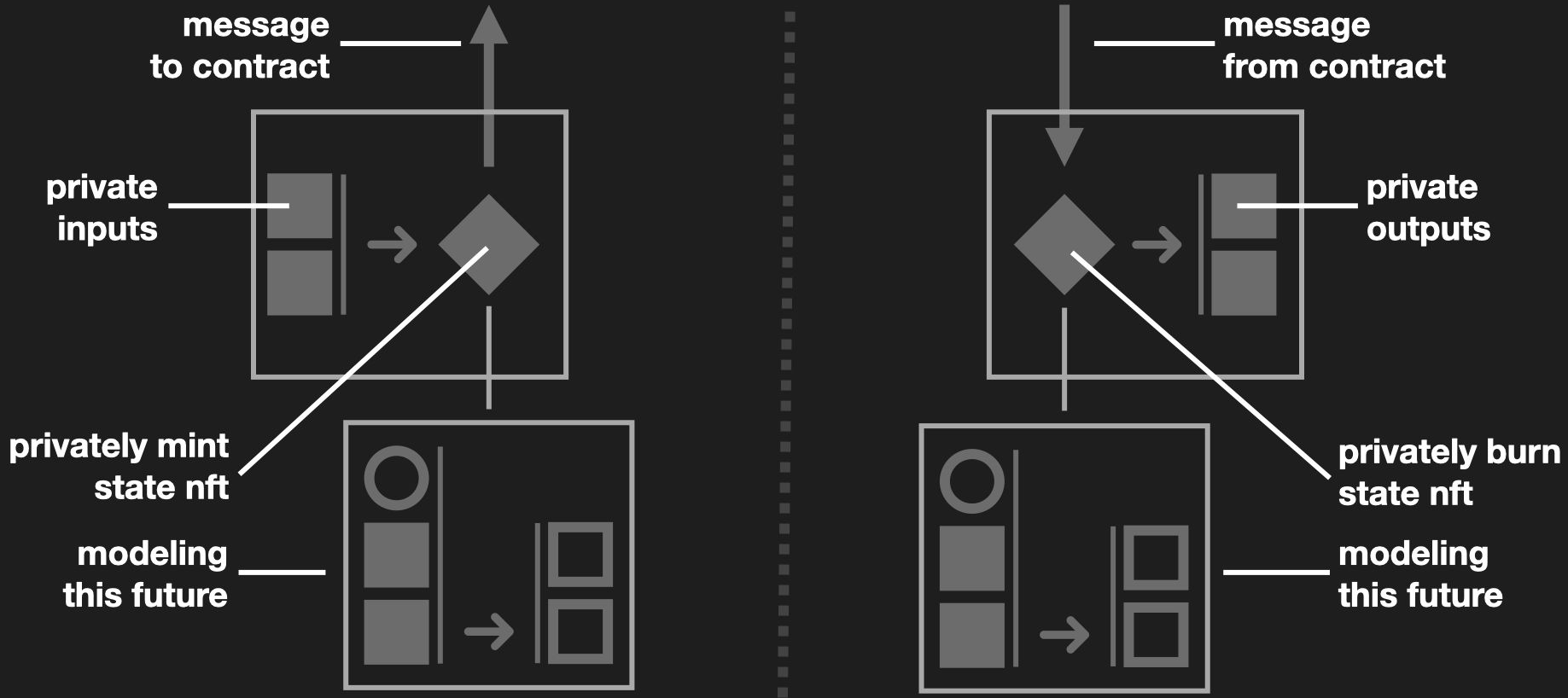


second challenge: privacy model

useful blockchains

revolve around

public shared state

how do we allow

private interaction

with public shared state?

two basic strategies:

two basic strategies:

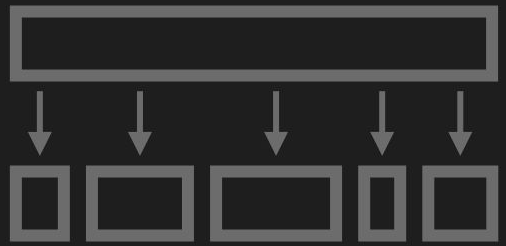
splitting flows

two basic strategies:

splitting flows

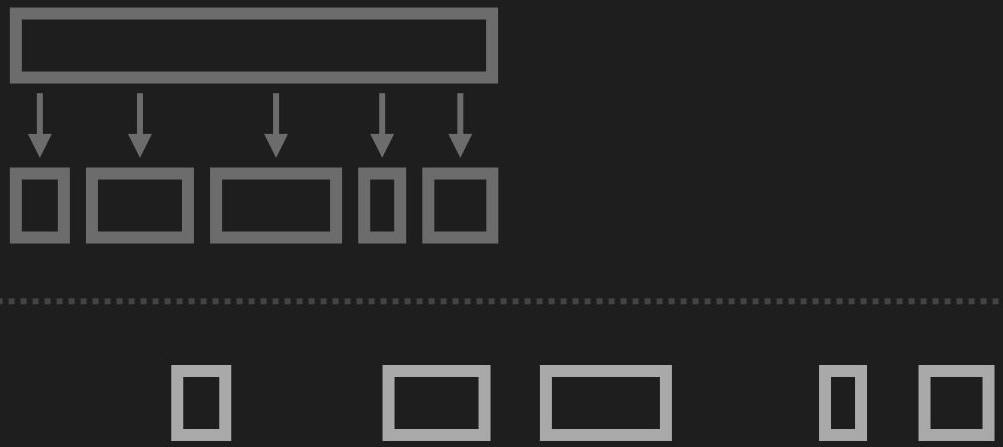
batching flows

splitting flows



splitting flows

split value into randomized sub-amounts



splitting flows

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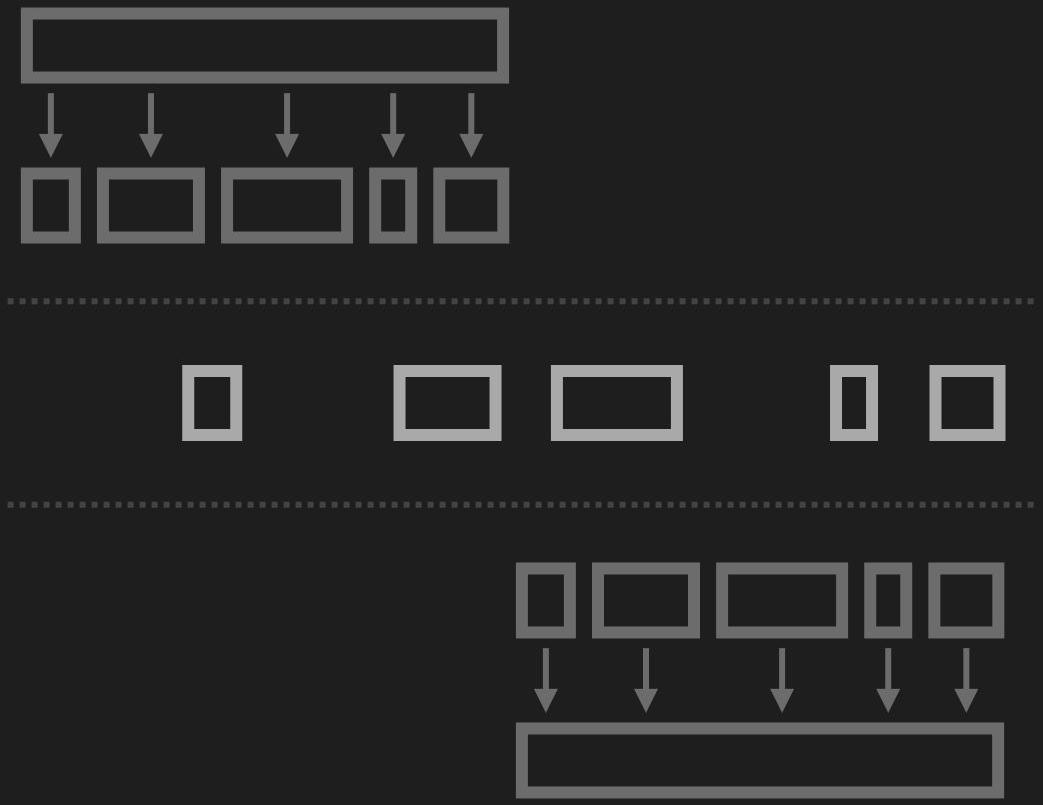
reveal in distinct transactions



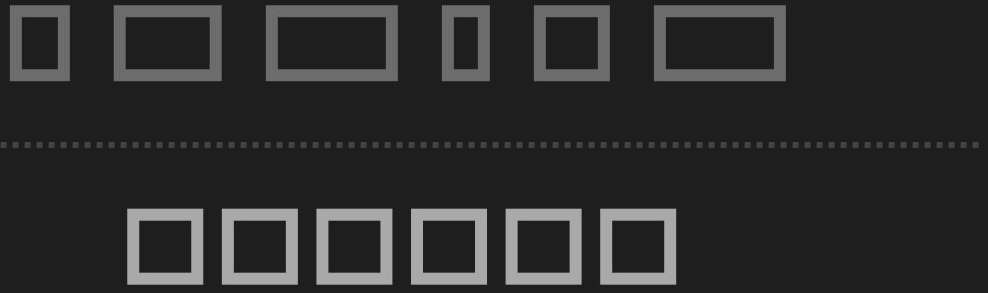
splitting flows

split value into randomized sub-amounts

reveal in distinct transactions

only works with shielded base layer

batching flows



batching flows

users encrypt
integer amounts
with **flow encryption**

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validators sum
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individual txs have
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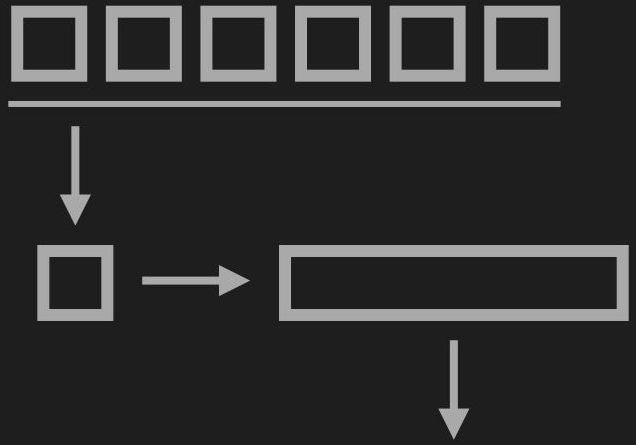

batching flows

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example:

sealed-input batch swaps

on penumbra

sealed-input batch swaps on penumbra (private state)

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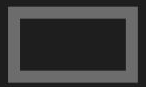
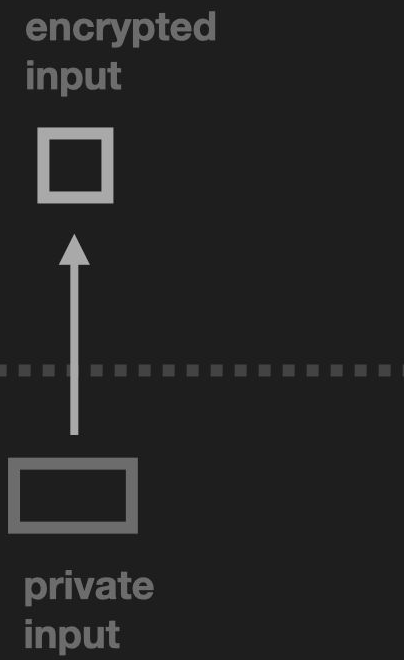


private
input

sealed-input batch swaps on penumbra (private state)



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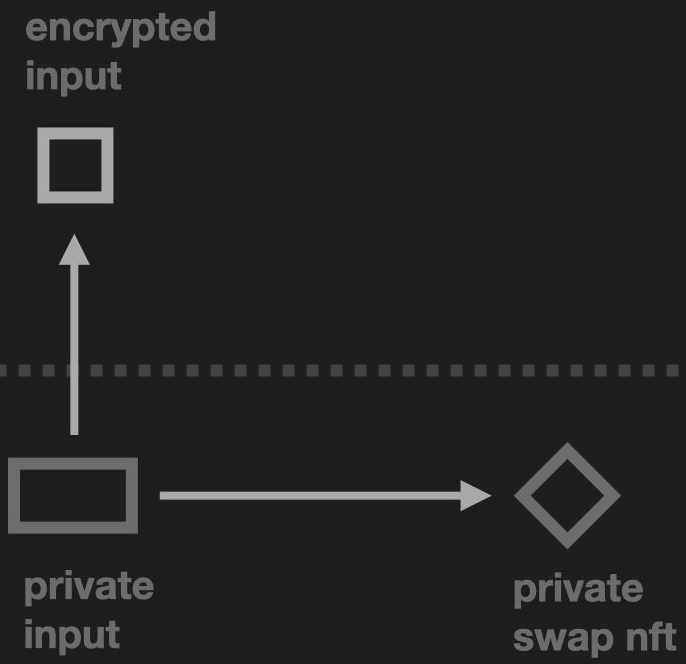

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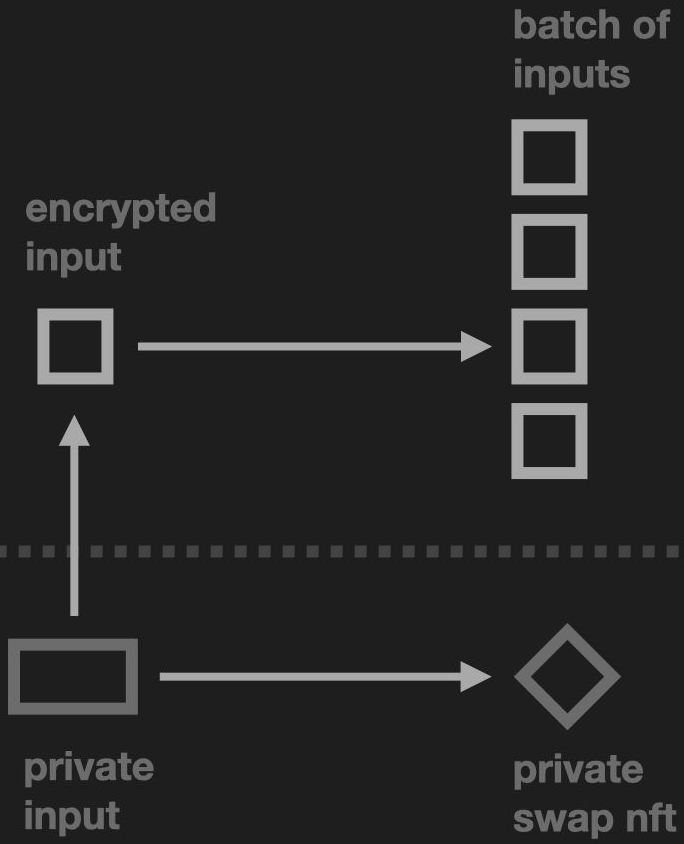

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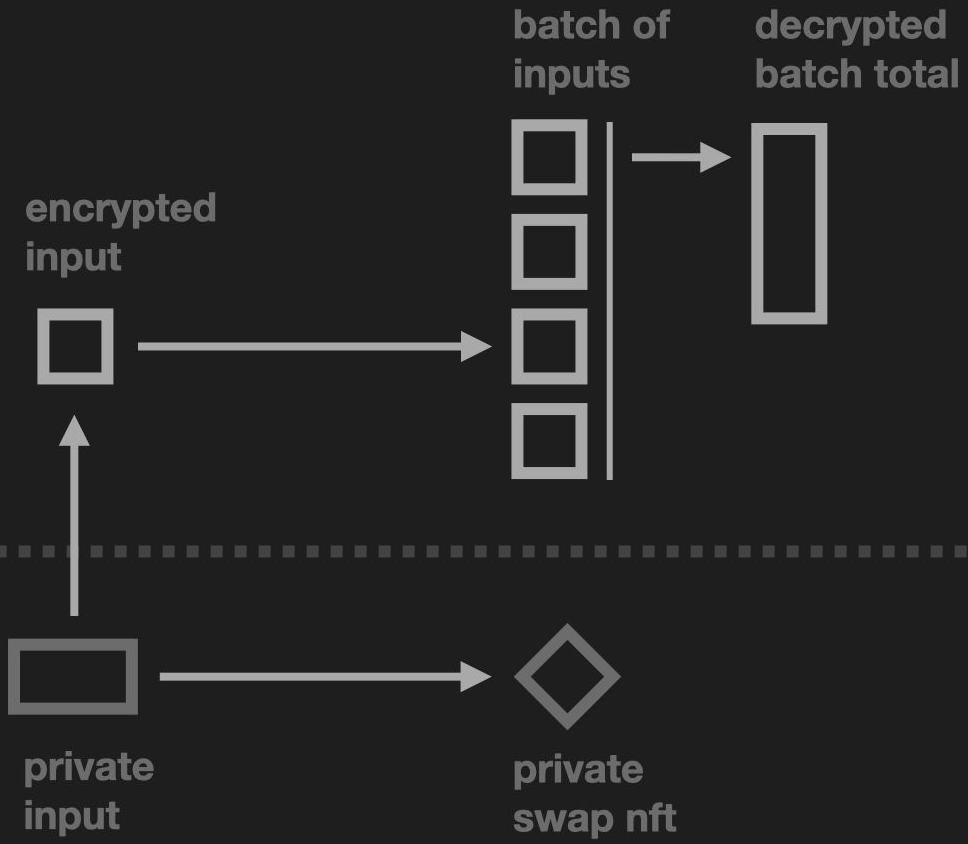

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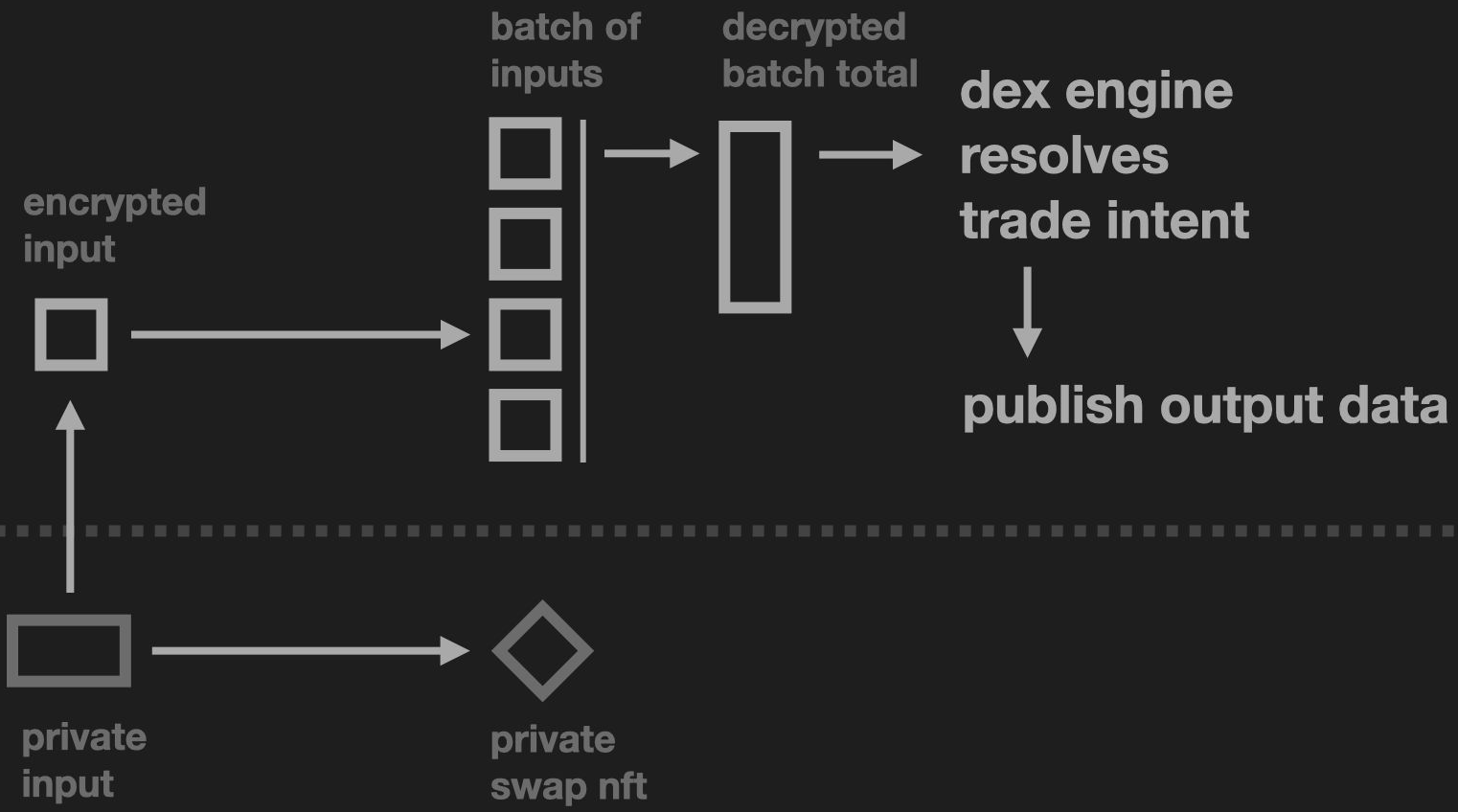

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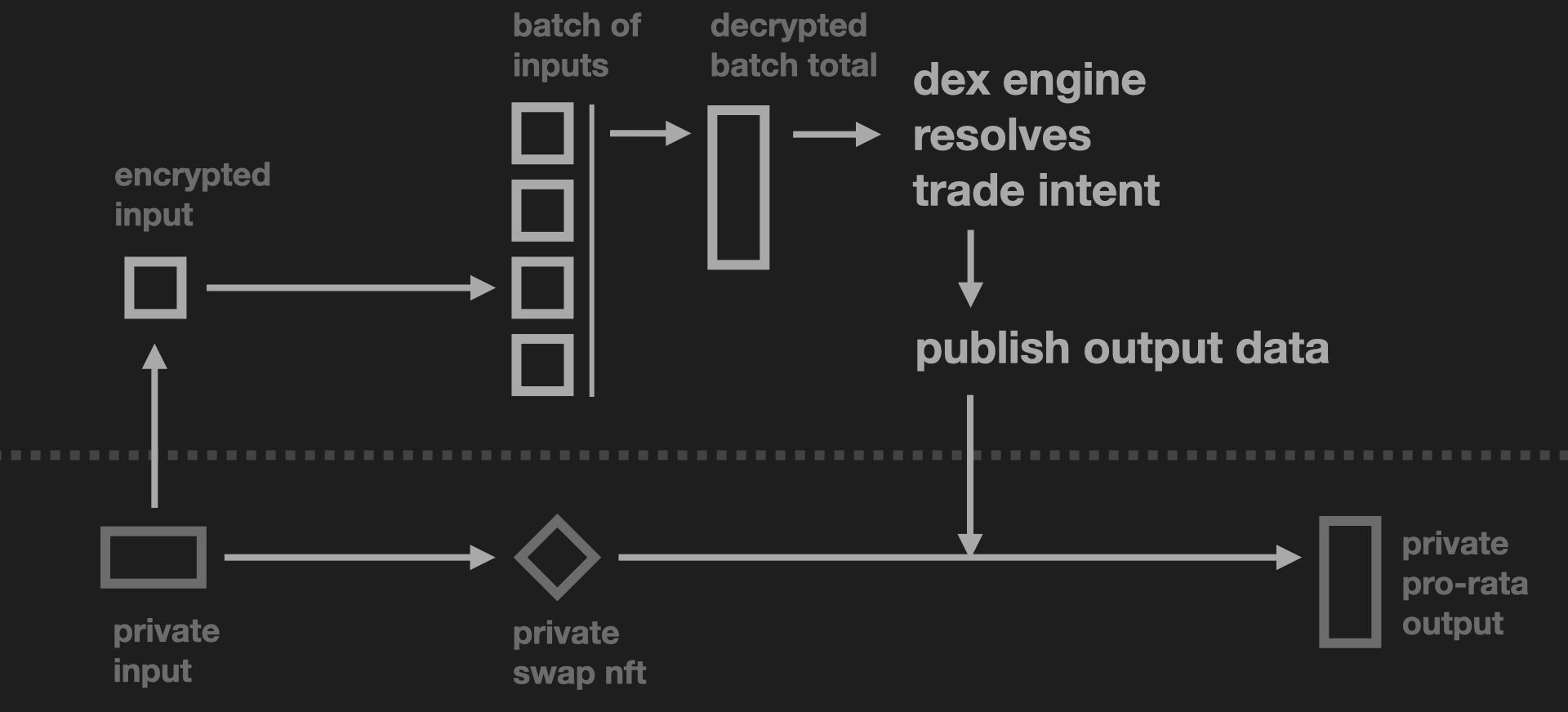

sealed-input batch swaps on penumbra (public state)

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group inputs by pair

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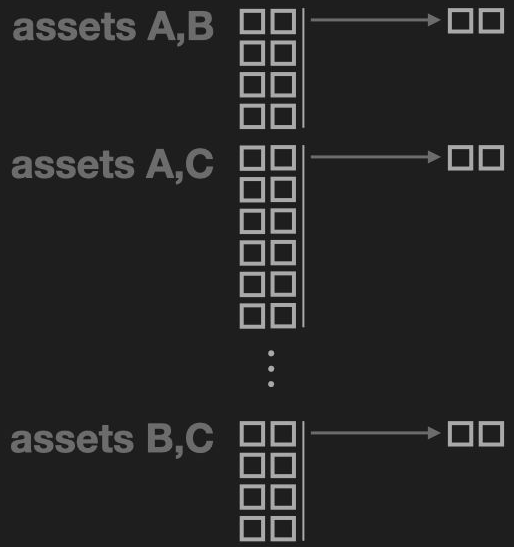

group inputs by pair

batch encrypted inputs

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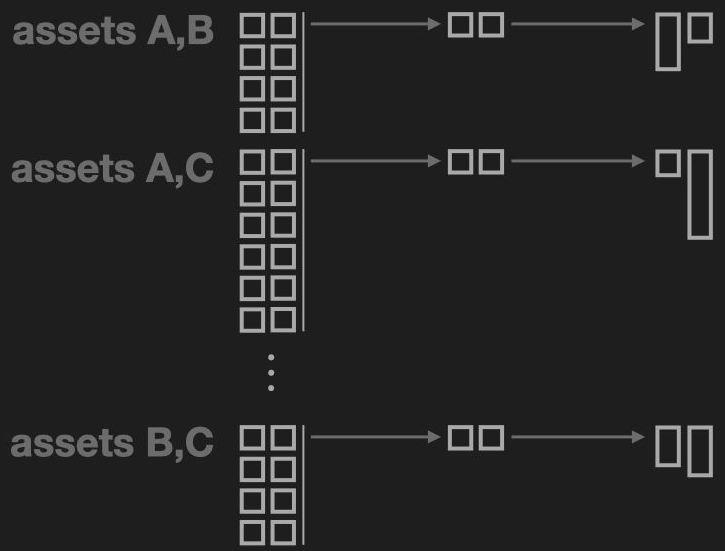

group	batch	decrypt
inputs	encrypted	batch
by pair	inputs	totals

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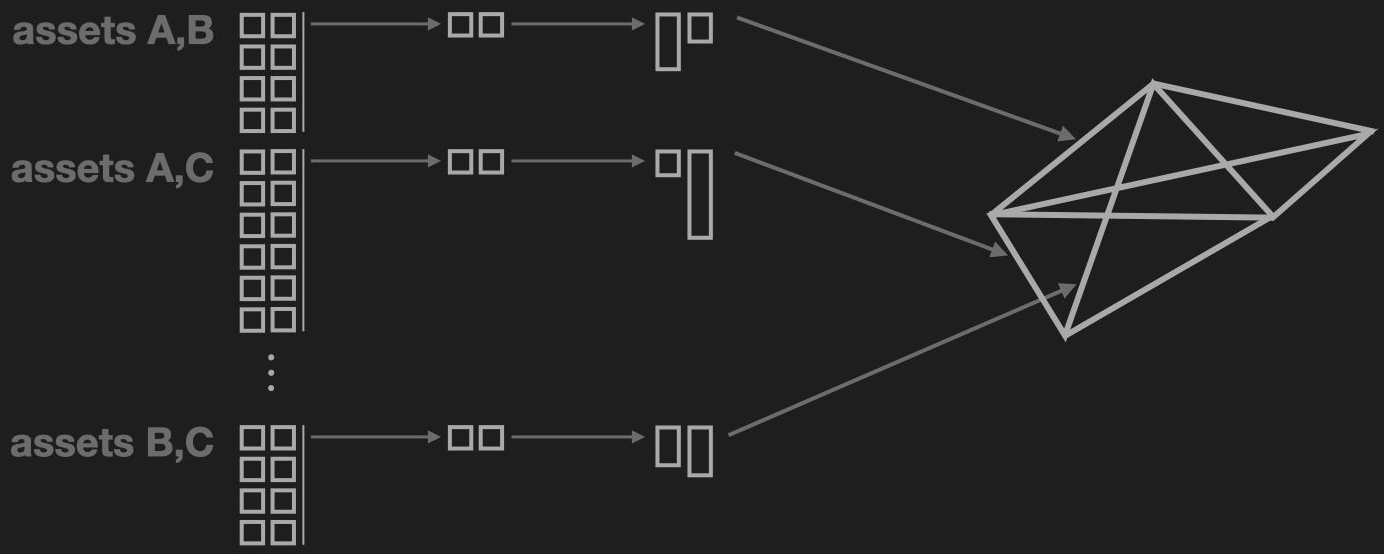

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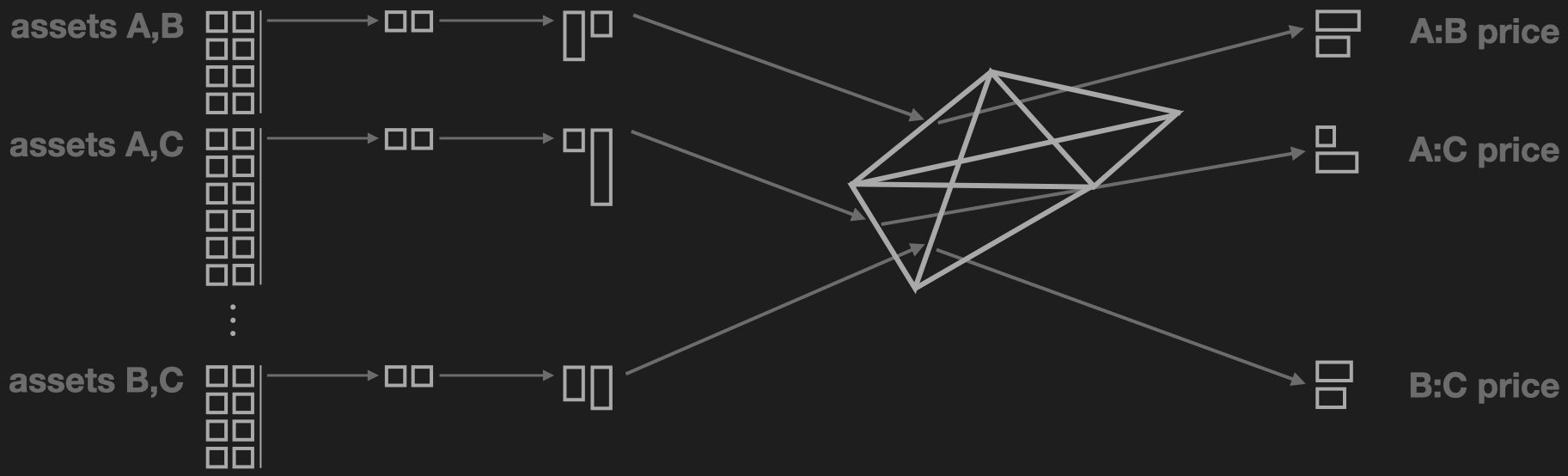

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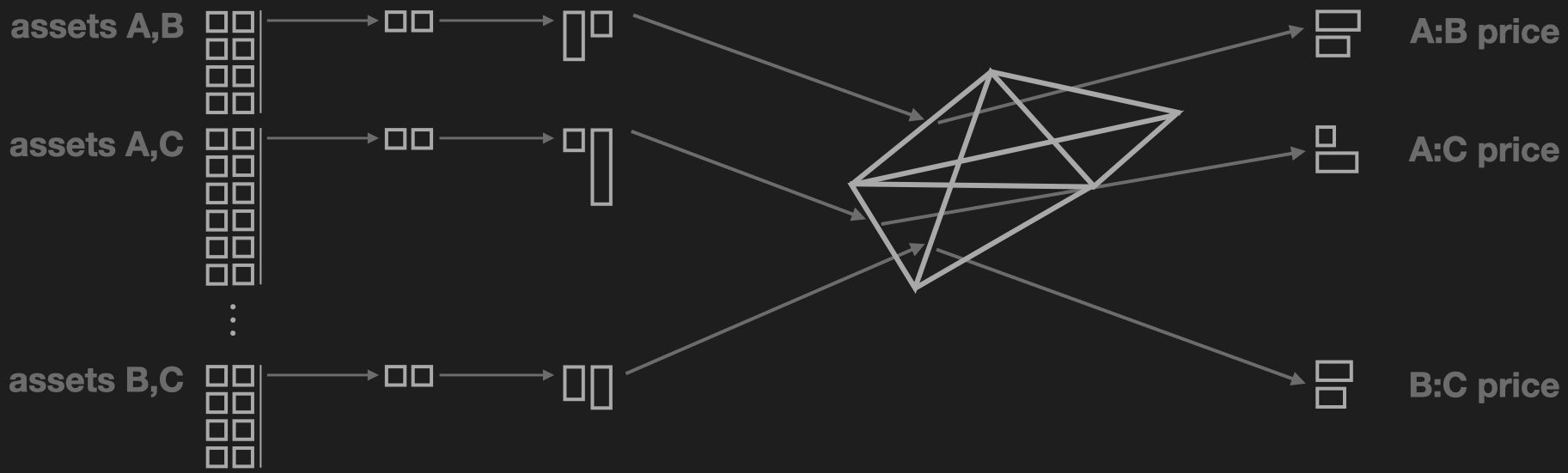

group inputs by pair

batch encrypted inputs

decrypt batch totals

globally resolve all trading intent with optimal arbitrage

shielded swaps are live
on weekly penumbra testnets

discord + github links	penumbra.zone
design docs	protocol.penumbra.zone
testnet instructions	guide.penumbra.zone
dashboards	testnet.penumbra.zone